

# RDI Tavern League Prize Distribution

SlugFest Games Store Events  
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Red Dragon Inn Tavern League (TL) offers promotional drink cards and other prizes to the organizers and participants of a Red Dragon Inn tavern league. This document outlines the rules for the distribution of these prizes. Failure to follow these rules could result in the loss of future store event program opportunities for the league organizer(s) and/or the host store.

A TL Kit contains one league pack. One league pack contains enough promotional cards for a single league - 20 participation cards and 20 finisher cards. For the current TL season, the participation card is *Elixir of Scrutiny*, and the finisher card is *Duncleton's Private Reserve*.

**Participation Card:** One participation card should be given to each person playing during the 1/3 mark league day on a first-come, first-served basis. The participation card should not go to the league organizer (LO) unless that person is also playing in the event.

**Finisher Card:** One finisher card should be given to each participant in the final league day on a first-come, first-served basis. The finisher card should not go to the LO unless that person is also playing in the event.

A player must never receive more than one copy of either card in a single league.

**Finisher Sticker:** A TL Kit contains 16 finisher stickers. One sticker should go to each participant in the final league day on a first-come, first-served basis.

**League Organizer Sticker:** A TL Kit contains 1 league organizer sticker. The LO sticker may go to the LO on the first day of the league.

**Special Award Stickers:** In addition to the finisher and league organizer stickers, each TL Kit contains three special award stickers. The special award stickers this season are for Biggest Drink, Best Recruiter, and Best Sport. Biggest Drink should be awarded on the first league day, and the other two should be given on the league day closest to the 2/3 mark of the league.

- The **Biggest Drink** sticker should be given to the player who drinks the biggest drink. Ties should be broken with a sudden death drinking contest – shuffle a Drink Deck and have the tied players draw under the rules of a Drinking Contest card until there is a winner. Do not set up a full game for this sudden death contest.
- The **Best Recruiter** sticker should be given to the player who brings the most new players into the league between its start and 2/3 dates. If who brought a certain player into the league is in dispute, leave it to that player to name who brought them. In the event of a tie, the LO should choose a winner based on acts of goodwill that brought people into the league or kept them coming back, such as providing rides to the venue or sharing snacks with the league.
- The **Best Sport** sticker should be given to the winner of a blind vote among all league participants available. In the event of a tie, the venue owner or LO should cast the deciding vote.

## Other Rules

- TL prizes may only be distributed at venues that are open to the public, with events advertised in advance.
- You may add other prizes (such as store credit) to the prize pool at your discretion, and use whatever fair and openly communicated criteria you see fit to give them out.
- You may charge players an entry fee to participate, but you may not directly sell TL prizes.
- If, after running your league, you have leftover cards or stickers, you may give them to customers who purchase a Red Dragon Inn product from your store, one per customer. You may not give cards away in bulk to employees, customers, or other stores. You may not give away cards as a demo incentive. **You may not sell leftover cards or stickers.**
- The LO must make sure that prizes are given out at the appropriate times and NOT before or after (ie. they must not give out the finishing participation promo at the Drink-off event instead of the Last Call.) SlugFest Games reserves the right to withdraw Tavern League Kit purchasing privileges from TOs and stores found to be violating this rule!
- The LO must not take any prize material they are due before those prizes have been made available to Tavern League players.
- **You may not give out TL materials as part of a tournament – they are for League play only.**
- Tavern League does not replace or preclude Organized Play - it is an alternative format for fostering more regular, casual play. Stores and organizers are welcome to run both types of events, and participants in one are welcome to participate in the other.