

Battle for Greyport Store Events Facilitation

Last updated June 26, 2017

We're happy that energetic and hard-working folks like you are running these events, similarly to how you demo The Red Dragon Inn and Battle for Greyport (and our other fun games!) already, keeping a few important differences in mind.

The structure of these Store Events is a lot simpler than an Organized Play tournament and built around the cooperative experience of Battle for Greyport. Please use your best judgement when deciding whether or not to take part in the Store Event game(s) yourself, and please defer to participants if table space is limited. Any SlugCrew member who runs a Battle for Greyport Store Event and earns a Minor Reward in the same Season will be sent copies of the Battle for Greyport Store Event promos.

If you've already read our Battle for Greyport Demo Sheet this will be a repeat but it's important to let new players make mistakes while still keeping them informed about keywords and card abilities. Be ready to clarify and help people have a good time without 'quarterbacking'.

Remember this is a cooperative game and all participants will be earning the same prizes, so be sure that things stay friendly and collaborative.

Your feedback is very important to us, since it's key to helping us improve! Please let us know what you think either in your event reporting, or directly via email.

Resources and Contact

Updated Rules, a new Introductory scenario and How to Play videos can be found at:
<http://slugfestgames.com/bfgresources/>

Questions, feedback, and suggestions should be sent to: slugfestgames@gmail.com

We need dedicated people like you to help make our program the best it can be!